



# MARTIN POŠTA

LEAD CHARACTER ANIMATOR | GAME MAKER

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in in/postamartin

## PROFESSIONAL EXPERIENCE

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- 2024 • The Last Whale Singer - PFX - Lead Character animator (Feature)
- 2023 • Pyšná Princezna - PFX - Lead Character animator (Feature)
- 2022 • The Black Demon - PFX - layout artist, creature animator (VFX)
- 2021-4 • A Garden Witch's Life - Freetime Studio - rigger, character and creature animator (*game - unreal*)
- 2020 • Muppet Babies s3 - PFX - animation lead and animator (*TV series*)
  - Perla - PFX - creature animator (*short vfx film*)
  - various advertisement work - PFX - animator
- 2019 • Jama - CzechAnim - character animator (*short film*)
  - Dinosauři - DIVR Labs - creature rigger (*vr experience - unity*)
- 2018 • TimeTransit VR - Freetime Studio - creature rigger and animator (*vr game - unreal*)
  - Tin Hearts - Rogue Sun - character animator (*mocap*)
- 2017 • Marnie's World - CzechAnim - character animator (*feature*)
  - NEIL - bachelors film (*short film*), the whole pipeline - from concept to final postproduction
  - Myth of Karma - Q1 - layout artist and animator (*vfx*)
- 2016 • Plody Mraků - 2D cutout animator and TD (*short film*)
  - Rybáři - Puppet animator (*short film*)
- 2013-15 • various advertisements, graphic design, web banners, etc.

## EDUCATION

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- 2020 • Animawarriors - with Stephen Eusebio
- 2019 • Anomalia.eu - with Keith Lango
- 2018 • AnimSquad - intermediate with Alberto Abril
  - Anomalia.eu - with Joe Daniels (*VR*)
- 2017 • Anomalia.eu - with Keith Lango (*VR*)
- 2016 • Anomalia.eu - with Anthony Wong, Mark Oftedal (*storytelling, cartoon*)
- 2015 • Anomalia.eu - with Anthony Wong, Rich Quade, Ben Rush (*storytelling, character & facial animation*)
- 2013 - 17 • Film School of Academy of Performing Arts in Prague

## EXHIBITIONS

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- 2015 • Animation at FAMU: a peek into the workshop Animating on walls (3.3-5.4. 2015, AMU Galery in Prague)
  - Paralel world - Pixilation 24.11.2015, Czech Center in NY

## RELEVANT SKILLS

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### Team Building

- Meeting with peers weekly for creativity and conflict resolution exercises.
- Gained necessary experience for character and skill development
- Learned to quickly assess situations and collaborate to find best practice solutions.